

VoIP P2P: breakthrought technology, lot of hype (after Skype) but which business impacts at the end ?

Marco Salvadori, General Secretary BB Biz Forum - Rome, Oct. 27, 2005

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Agenda

Inside VoIP technology and tricks

- VoIP hype: Skype case
 - How it works
 - Traffic paths and trend
- Which future for VoIP?
 - Business outlook
 - Regulatory issues



Internet telephony, nothing really new !





VoIP success is related to architecture shift from Client-Server to Peer-to-Peer

Client-Server VolP Model

P2P VoIP Model



- SIP (and H323) based VoIP
- Need of centralized servers for user registration and call handling
- Significant investments to deploy resources and ensure "telephone" quality

Source: ThinkTel, 2005

- Peer-to-Peer overlay network
- Proprietary protocols
- No centralized servers (except

login and directory)

Marginal investments ... SO FAR



P2P sharing systems have set footprint and VoIP technology is more and more reliable

P2P sharing's popularity



- Easy to install: plug & play SW
- Easy to use: self configuration and search
- Community belonging sense
- Low costs of deployment and high scalability

P2P VoIP pluses

- Client based, no "magic box"
- Increasing sound quality due to:
 - more performing codecs
 - higher bandwidth availability
- Seamless and worldwide login
- Good security (if encryption)
 - Wide availability of VAS
 - interconnection to PSTN
 - unified messaging services

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Source: ThinkTel, 2005



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Skype case at a glance

- Proprietary SW and protocol
- Free of charge client SW: 170 M downloads
- Trendy community: 55M users
- Free of charge traffic within the community
- POTS quality, strong privacy
- Discounted long haul call: 1.2 M users (SkypeOut)
- Expanding VAS offering:
 - "Skypeln" geographical number
 - "Voicemail"
 - new locations / point of presence
 - ...

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September 12, 2005 – eBay Inc. has agreed to acquire Skype Technologies for approximately \$2.6 billion, plus potential performance-based consideration The year's ICT deal !



Skype has hybrid P2P architecture



Super Nodes

They are established after acceptance test by Skype

They have public IP address

They offer storage, processing and bandwidth

Each Serves ~200-300s Peer Nodes

They route encrypted calls

They execute "NAT" of private IP addresses

They exploit P2P protocol

7



Skype worldwide users on-line along the week





Skype users distribution highlights popularity mainly in Europe and Asia





Skype users' growth continue with no slowdown...





... as well as minutes BUT ...





... Skype shows serious growth limits

- To offer "acceptable" voice QoS, Skype exploits today two types of chargefree Resources
 - Super Nodes Resources
 - Residual free Bandwidth on Internet Backbones
- Skype has serious limitations to grow by keeping the above free assets. Today (September 2005) Skype manages about 1-2 million of simultaneous telephone calls in the Internet. Each Super Node routes about one hundred encrypted calls.
- If the number of calls grows, Skype will be forced to
 - Route and pay for QoS (especially, delay) guaranteed Internet routes (i.e., IP/MPLS routes)
 - Give very stringent performance requirement to establish Super Nodes, and/or provide for powerful Skype owned Super Nodes (i.e., network Routers/Gateways)
- Another important issue about Skype is the legal tapping capability



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Despite impressive figures and trendlines ...



" Include: Italia, Francia, Spagna, Germania, UK

Tasso di cambio Dollaro / Euro: 1,3

Source: Ovum, July 2005



... industry analysts are quite skeptical of P2P take over the traditional voice, especially in the entreprise arena



Source: Ovum, July 2005



Moreover VoIP sets open and complex regulatory issues



On August 5, 2005, FCC specified that interconnected VOIP providers (i.e. VoIP providers that interconnect with the PSTN) have to be considered "Telecommunication Carriers under CALEA" and then must facilitate wire taps (legal interception) within 18 months

Source: Ovum & Indepen, 2005



VoIP future: who's gonna take the risk?

Telco's



Media Co's Internet Co's



- VoIP will wipe out old style telephony
- Voice revenues will shrink dramatically
- Questions are:
 - ⇒ how long will it take?
 - ⇒ who's going to risk more?
 - ⇒ which strategy for Telco's?



Backup



Peerio: pure P2P architecture for enterprises

PEERIO A 'Popular Telephony' Application POPULAR TELEPHONY

Because people don't need servers



VoIP peer-to-peer for Enterprise Networks





IPdrum: mobile Skype cable & SW



Source: www.ipdrum.com